

Bringing all the eras of Tomb Raider together into a single timeline is a complex (and technically impossible) task. Each era works with different dates and periods, with different purposes, presenting very distinct versions of Lara Croft.

The idea of unification officially arose AFTER the conclusion of the Survivor era of Tomb Raider. This means that no game (whether reboot or classic) was developed with this idea in mind.

For this biography to be consistent with everything, it is natural that **dates and some events** will be altered or even discarded. After all, the same character cannot die twice in the same timeline.

As a long-time Tomb Raider fan, I decided to take on this "mission impossible" and create a unified timeline. For this unification, **I did not consider the films, series, comics, books, novels, etc.** I only considered the main games in the franchise.

The goal of this unification is to put the events in chronological order so that when players play the games (especially newer fans), they can understand all the adventures and games, so they don't have any doubts or questions.

For richer content, **I decided to keep dates in order to respect specific scripts that were written focusing on historical periods (dates also based on the releases of the respective games).** However, if you wish, you can ignore the suggested dates, but respect the events that were created with dates in mind (such as the Tomb Raider The Last Revelation adventure, which has a plot totally related to the turn of the century/millennium 1999/2000).

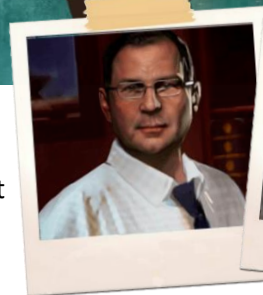
So, I present to you...



Definitive Biography (The Unified Lara Croft)

1968 – Birth of Lara Croft, daughter of Lord Richard Croft and Amelia de Mornay Croft. (This respects the dates of the classic era and the events of the reboot era).

1973 – Lara is taken on one of the digs led by her father and has the chance to experience an adventure at some archaeological sites, where she makes her first archaeological find: an amulet made of jade that would become her lucky charm. Lara finds it while wearing her penguin pajamas and runs to show it to Conrad Roth, her godfather, who turns it into a necklace using a bootlace.





1974 – Amelia de Mornay travels to Tibet to meet with Richard and his research team, but Amelia's plane crashes in the Himalayan mountains. Richard tries to bring his beloved back to life with an ancient Tibetan ritual, but nothing happens. Amelia is declared dead. Richard takes her body back to Croft Manor and buries her in a secret crypt.



1977 – Richard Croft dies in his office at Croft Manor. *(Events shown in Rise of the Tomb Raider and Shadow of the Tomb Raider).*

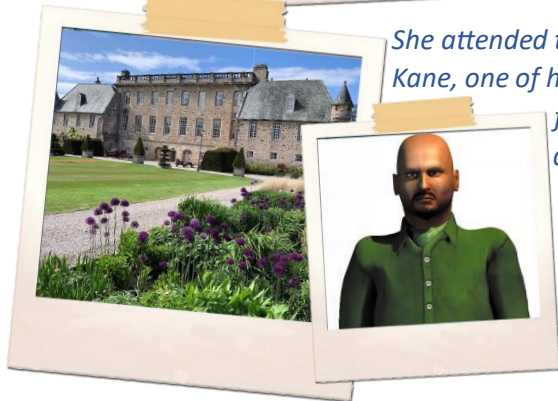
With the unexpected death of Richard Croft, the documentation regarding the ownership of the manor left many bureaucratic issues unresolved. Since Amelia's death was never confirmed, the mansion automatically became the property of Lara's uncle, Atlas de Mornay.



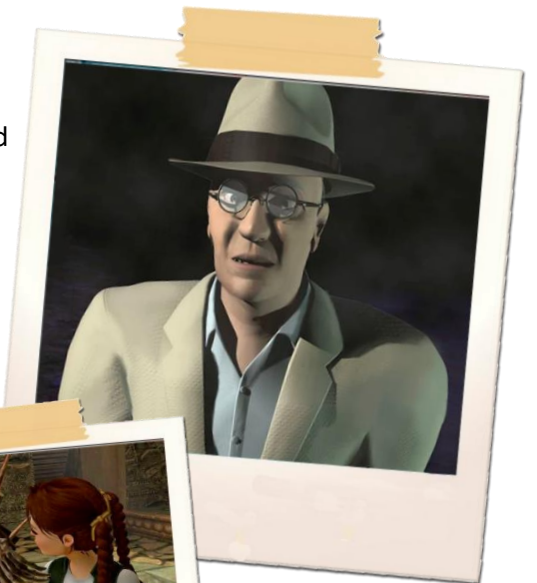
Lara Croft remains an outgoing, adventurous girl, very dedicated to her studies and school activities. Raised as a British aristocrat, Lara grew up with the Croft family's faithful butler, Winston, and in the company of several family friends, such as Conrad Roth and Father Bram Patrick Dunstan.



She attended the Scottish boarding school Gordonstoun, where she met Charles Kane, one of her teachers and a future friend of Lara's. She also attended a finishing school in Switzerland where she began to develop her deeper abilities.



1984 – At the age of 16, Lara Croft has the chance to get involved in an expedition through Asia accompanied by Werner Von Croy, an archaeologist who had given a lecture about his profession at Lara's school and who announced this new expedition through Asia. Lara asks Winston to contact him and negotiate the possibility of Lara Croft joining this expedition. As she was the daughter of a renowned archaeologist, Werner saw it as a great opportunity for growth and publicity. So, Werner Von Croy allowed Lara Croft to accompany him to Cambodia. It is on this adventure that Lara finds her iconic adventure backpack. *(A slight change from the original biography to fit in with the events of the reboot).*





1985 – While on vacation with Winston, she overheard a conversation between him and Father Bram Patrick Dunstan about a haunted island off the coast of Ireland. The conversation was enough to pique Lara's curiosity and she sneaked to the island with Father Patric Dunstan and witnessed diabolical and supernatural manifestations. *(Introduction to the third chronicle of the Tomb Raider Chronicles in the unified timeline).*



1986 – Lara chose to study at University College London. She also ended up meeting one of her best friends Samantha Nishimura during her time at UCL.



****NOTE:** We can consider that it was during college that Lara Croft met Anaya, Amanda Evert and that it was during this period that the excavation in Peru (flashback) shown in Tomb Raider Legend (2006) took place. **However, this is only possible if we disregard the family drama of the LAU trilogy (Legend, Anniversary and Underworld) and Anniversary itself (which is a remake of the original adventure and will not replace the original adventure).**

1989 – At the age of 21, Lara Croft sets out on her first expedition alongside James Whitman and the crew of the Endurance in search of the kingdom of Yamatai. After returning to England, Lara spends the following months in therapy in an attempt to "heal" the traumas she experienced in Yamatai. *(Events of Tomb Raider 2013).*



1990 – After witnessing the impossible again, Lara Croft begins to believe in her father's old, absurd theories about some of his works. Lara decides to find the tomb of an ancient prophet in Syria to complete her father's research, and all this leads her to discover a secret order called Trinity and the lost city



of Kitezh. When she returns to England, Lara decides to reclaim her right as the legitimate heir to Croft Manor and, after finding a secret chamber beneath the manor where her mother's body lay, obtains the necessary evidence to become the rightful owner of the manor and remove her uncle, Atlas de Mornay, from the property deed. At the end of the same year, during the Day of the Dead festival in Mexico, Lara attempts to put an end to the assassins responsible for her father's death, the Order of Trinity. Lara Croft infiltrates Trinity's private excavation in Mexico and ends up initiating an ancient ritual that triggers the end of the world. She manages to avert disaster while ending Trinity's threat and discovering the legendary city of gold, Paititi. *(Events from Rise of the Tomb Raider and Shadow of the Tomb Raider).*



1991 – Determined to "be among the living" and start making her own mark on the World, Lara Croft begins to take her training more seriously and starts going on small expeditions of her own. Lara Croft goes on a small expedition to Peru and finds the Fertility Idol. *(Explanation of the Fertility Idol in the trophy room in Tomb Raider 3).*



1992 – Her name began to gain prominence in the media and in the world of archaeology after her biggest discovery (to date). Lara Croft finds the Ark of the Covenant on an expedition in Iraq, in some ruins of ancient Babylon. Putting their differences aside, Werner Von Croy shows up at the excavation to honor her and both are pictured holding a monument from the ruins. *(Explanation of the Ark of the Covenant in Lara's house in Tomb Raider 1 and the photograph found in Angel of Darkness).*



1993 – Through a surprise announcement at the British Museum of Natural History, Lara Croft creates an exhibition of rare artifacts she found when she discovered the Temple of Hathor in Egypt. The surprise became news in newspapers and magazines around the world. *(Explanation of the newspaper article found on the loading screen of the expansion The Lost Artifact).*



1994 – Lara Croft sets out in search of the Philosopher's Stone in Rome, where she crosses paths with Pierre Dupont and Larson Conway. Later in the same year, Lara Croft goes to the United States and hires a hacker named Zip to help her break into Von Croy Industries and steal the Iris, an artifact that she and Von Croy had discovered when she was 16 in Cambodia in 1984. *(Introduction to the first and last chronicle of Tomb Raider 5 in the unified timeline).*



1995 – With the collaboration of Charles Kane, Lara Croft goes to Russia in search of the Spear of Destiny. She is not the only one. A Russian mafia led by Sergei Mikhailov bribed the Russian navy to use one of its submarines in search of the Spear. At the end of the same year, Lara Croft encounters Bigfoot and this event becomes a news story for the cover of a magazine. *(Introduction of the second chronicle of Tomb Raider 5 in the unified timeline and the magazine about Bigfoot in the opening of Tomb Raider 1).*



1996 – Lara Croft is hired by Jacqueline Natla to find the Scion in Peru and ends up getting involved with the myth of Atlantis. It is during this adventure that Lara Croft discovers dinosaurs hidden in a lost valley. This discovery led Lara to publish a book called “A Tyrannosaurus Is Jawing at My Head”. One of the many books that Lara Croft would publish about her discoveries. *(Tomb Raider 1).*



1997 – Lara Croft searches for the Dagger of Xian and crosses paths with an Italian mobster named Marco Bartoli. *(Tomb Raider 2).*

1998 – Lara Croft is hired by Dr. Mark Willard to find the meteor artifacts scattered around the world. *(Tomb Raider 3).*

1999 – Lara Croft finds herself in a delicate new situation when she frees Set from his tomb in the Valley of the Kings, in Egypt, and must prevent the end of the world before the turn of the century. *(Tomb Raider 4).*



2000 – Lara Croft is presumed dead or missing after the Great Pyramid collapses at the turn of the century. Later that year, Lara finds herself in a desert oasis, where she is discovered and rescued by a Bantiwa shaman named Putai.

Putai uses an amulet to help Lara recover physically and mentally. *(Introduction to the tale The Myth of El Hawa, a story written by Murti Schofield, scriptwriter of the game Angel of Darkness, and has since become accepted by fans).*



2003 – Von Croy contacts Lara Croft, and she goes to his apartment in Paris, where he tells her about a new and obscure archaeological project he's involved in. A mysterious murder makes Lara Croft the prime suspect in a series of murders occurring across Europe. *(Tomb Raider The Angel of Darkness).*

****PROBLEMS WITH THE LAU TRILOGY NOTE:** Unification becomes complicated when trying to combine it with the era of the LAU Trilogy. This is because these adventures revolve around the mystery of Amelia's death. In this trilogy, Lord Richard Croft is killed by Jacqueline Natla, while in the reboot this happens because of Dr. Dominguez and the Order of Trinity. Therefore, for the Excalibur and the Thor's Hammer adventure to fit coherently into the unified timeline, **the family drama must be removed from the LAU trilogy**. If we actually remove this drama that has already been addressed in the reboot/origin trilogy of Lara Croft, we may have the following.

****PROBLEMS:** Removing the family drama from the LAU trilogy implies removing other details, such as the fact that Jacqueline Natla is not an immortal being and was defeated by Lara Croft in 1996 (just as Qualopec and Tihocan were not immortal beings and had their own tombs). If there's no family drama, there's no Jacqueline Natla. **In this case, the plot of the LAU trilogy needs to be rewritten in a way that moves away from the plot we currently see with Natla and similar elements.**



In this case, a **REMAKE** could present a retelling where the family drama is **COMPLETELY REMOVED** to avoid plot holes. Characters like Jacqueline Natla could be replaced by new characters (perhaps James Rutland's father). He wouldn't have killed Lara Croft's father (after all, Richard Croft was killed by Dr. Dominguez and the Order of the Trinity), but he could be the villain seeking revenge, since Lara Croft killed his son. He could join forces with Amanda Evert and both seek something in common (and perhaps there could be a conflict between them as well, as if at some point in the story their interests changed and it became "every man for himself").

To unify the adventures of Tomb Raider Legend and Underworld, **I DECIDED TO CREATE A REMAKE** of these two adventures into a single project. Click the following link to check out the Legend and Underworld remake:

https://drive.google.com/file/d/1W_dHM6eagrQuItGp52K2qIwK98pA8YoP/view?usp=sharing



As mentioned earlier, the suggested dates are based on official information taken from specific scripts that were written focusing on historical periods with specific dates and also based on the releases of the respective games. **From now on, we can detach ourselves from the dates based on the releases of the respective games, as if the LEGEND and UNDERWORLD adventures had also happened in the same year, since Crystal Dynamics is apparently no longer adhering to strict dates in the unification process.**

2006 – Lara Croft receives a phone call from her old college friend, Anaya, about an archaeological find that might interest her in Bolivia. This archaeological find is related to the legend of King Arthur and the legendary island of Avalon. In this adventure, Lara discovers that Amanda Evert survived the accident that occurred in Peru while they were in college and a rivalry between the two begins. (*Introduction to Tomb Raider Legend*).



2008 – Determined to find Avalon, Lara Croft discovers a connection to Norse myths and discovers that Thor's Hammer may be a way of reaching the legendary island. However, Amanda is determined to get there first, bringing the rivalry between the two to a climax. (*Introduction to Tomb Raider Underworld*).

2010 – Lara Croft embarks on a solo expedition in Central America in the Yucatán region and finds, in the heart of the ruins of the Aztec Empire, the Mirror of Smoke. After a conflict with Vasco, a guerrilla leader, the Mirror of Smoke summons Xolotl, the Aztec god of death, and Lara must act fast before the sun rises alongside Totec, the guardian of light. (Lara Croft and the Guardian of Light).



2014 – Lara Croft becomes involved with a novice archaeologist named Carter Bell in Egypt as they both try to outwit each other in an attempt to find the Temple of Osiris. After Carter touches the precious treasure inside the temple, the Staff of Osiris, the Egyptian gods Isis, Horus, and Set are summoned. The archaeologists join forces with the gods to imprison Set in the Duat, the Egyptian underworld, once and for all. (Lara Croft and the Temple of Osiris)

2015 – Lara Croft organizes a much simpler expedition into the dense forests of Mexico and sets out in search of some artifacts forgotten in Mayan legends called the Atlas of the Beyond, the Fragment of Life, and the Mirror of Spirits. (Lara Croft GO).

Note: From now on, future games appear to be made with unification in mind. Furthermore, Crystal Dynamics is demonstrating that it is no longer adhering to strict dates. Therefore, they state that **Tomb Raider Catalyst takes place years after Tomb Raider Underworld**, and Lara Croft is back at the peak of her career. In other words, we can consider Legend and Underworld to take place in the same year, and Lara Croft and the Guardian of Light, Lara Croft and the Temple of Osiris, and Lara Croft Go to take place before Tomb Raider Catalyst. **The suggested date below refers to the game's release year, but we can consider it to be in the 2010s, since Crystal Dynamics is apparently no longer adhering to strict dates in the unification process.**



2027 – When a mythical cataclysm that unleashes ancient secrets and awakens the mysterious forces that guard them strikes northern India, attracting the attention of the world's most notorious treasure hunters, Lara races against time to uncover the truth buried beneath the fragmented landscape and stop those who wish to use its power for their own gain. As the ancient world collides with the present, Lara must decide who to trust among rivals and allies to avert catastrophe and protect a secret that could change the future. (Tomb Raider Catalyst)

This unification was done by Tomb Raider from A to Z (<https://www.youtube.com/@tomraiderdeaz>) based on information from the official biographies of the main eras of Tomb Raider (Classic, LAU trilogy and Reboot). 2026.